

```

#property indicator_chart_window

extern string _Dó:ííé_ââîä_ìàñøðààà_;

extern double   pH1=0; // ìàñøðàà Áàííà íà H1 (0 - àâðíàðè:âñêéé ðàñ:âð)

extern double   pH4=0; // ìàñøðàà Áàííà íà H4 (0 - àâðíàðè:âñêéé ðàñ:âð) íà òàéóóòò
íàââëþ

extern double   pH4W_1=0; // ìàñøðàà Áàííà íà H4 (0 - àâðíàðè:âñêéé ðàñ:âð) íà ïðàâüäóóòò
íàââèè

extern double   pH4W_2=0; // ìàñøðàà Áàííà íà H4 (0 - àâðíàðè:âñêéé ðàñ:âð) íà 2 íàââèè
íàçàä

extern string _ìàñøðàà_íàâ_óã_äëÿ_í1_ñ_í4_;

extern bool H4_H1 = False; // Âêëþ:âíèä ïòíàðæáíèÿ íàââëüüò óãëíà í4 íà H1

extern string _Ñíàùáíèä_GMT_;

extern int     DiffTime = 0; // Ðàçíèöà àðááíèè òàðíèíèè è UTC

extern string __Âðàíÿ_îèðóòèÿ_ñàññèé__;

extern int Àçèÿ=2; // Íà:àèí àíÿ

extern int Áàðíà=7; // Íà:àèí Áàðíàéñèéíèé ñàññèè - îèðóòèä Óðàíèóóòòñèé áèðæè (í UTC)

extern int Àíàðèè=13; // Íà:àèí Àíàðèèáíèéíèé ñàññèè - îèðóòèä Íþ-Ëíðèñèéíèé áèðæè (í UTC)

extern string __ííòðííèä_óãëíà__;

extern bool   NextWeek=True; // True - íàðàðíà â ñóááíòó íà ííàââëüèè

extern bool   NextDay=False; // True - íàðàðíà íà àáíü àíàðàä

extern bool   ExtDay=False; // True - óäèèííèä áíàáíèé èèèè íà àáíü àíàðàä

```

```

extern bool FromShadow=False; // Āñëè Āà - ìò çëñòðáìóíîâ ïñëääáíáé ñáâ÷è, íáò - ìò
òääè.

extern bool Line=False; // Âëëþ÷áíèá, ìèëëþ÷áíèá óãëîâ òâéóúääî è â÷áððíáâî äíÿ

extern bool Day_minmax=True; // ìèí-ìàëñ ïðîðåíî äíÿ

extern bool Wik_op=True; // Óãîëè òâéóúáé íáääèè

extern bool Wik_minmax=False; // ìèí-ìàëñ òâéóúáé íáääèè

extern bool Wik_1_op=True; // Óãîëè ïðîðåíé íáääèè

extern bool Wik_1_minmax=True; // ìèí-ìàëñ ïðîðåíé íáääèè

extern bool Wik_2_minmax=False; // Óãîëè 2 íáääèè ìàçàä íáääèè

extern bool Wik_3_minmax=False; // Óãîëè 3 íáääèè ìàçàä íáääèè

extern string __ññòðíáíèá_ñáòîè__ = "Āëÿ ýëñîðáìóíîâ ñ ñáòèàìè ìèëëþ÷èòò Grid_standard";

extern bool Grid_standard=True; // Ñòàíäàðòíî ïñòðíáíèá_ñáòîè

extern bool Grid_today=False; // Âëëþ÷áíèá, ìèëëþ÷áíèá ñáñîðíáíèá_ñáòèè

extern bool Grid_yesterday=False; // Âëëþ÷áíèá, ìèëëþ÷áíèá ñáòèè â÷áððíáâî äíÿ

extern bool Grid_double_H_1=False; // Āñëèè Āà - òí ñáòèè óääîíáíèá

extern bool Grid_double_H_4=False; // Āñëèè Āà - òí ñáòèè óääîíáíèá

extern bool Day_before_yesterday=False; // Āñëèè Āà - òí ïçàâ÷áðð è â÷áðð, íáò - â÷áðð è
ñáñîðíáíèá.

extern bool Last_week=False; // Āñëèè Āà - òí ñàòèè ìàçàä ìàçàä.

extern string __Āúáíð_Ôèáí__ = "0-íáò,1-Ôèáí,2-Āáí";

extern int FiboSelect = 1; // 0-íáò,1 - Ôèáí, 2 - Gann.

extern color FiboColor = Black; // Ôääò èèíáéèè

extern int FiboStyle = 1; // Ñòèèü èèèè èèíáéèè

extern int FiboWight = 0; // Ôèèèèè èèèè èèíáéèè

extern string __ññòðíáíèá_èáíèâ__ = "false-íáò,true-ïñòðíáíèá";

```



```

extern string ____ĩãääðæèà;

extern int S_R_Min_Style = 0; // Ñòèüü ãääðæèè
extern int S_R_Min_Wight = 1; // Òîèùèà ãääðæèè

extern string _ĩñòðíáíèà_S_R_Fibo_ = "false-íàò,true-ĩñòðíáíèà";

extern bool S_R_Fibo = false;

extern color Op_Day_Color = DarkGoldenrod; // Ôââò ìèèðùèÿ áíÿ
extern color R_Fibo_Color = RoyalBlue; // Ôââò ñĩðíòèâèáíèÿ
extern color S_Fibo_Color = DeepPink; // Ôââò ãääðæèè

extern int S_R_Fibo_Style = 2; // Ñòèüü
extern int S_R_Fibo_Width = 1; // Òîèùèà
extern int S_R_Fibo_Ray = 0; // Ěó÷

double FiboLevel[] = { -4.00 , -3.618 , -3.382 , -3.236 , -3.0 , -2.618 ,
-2.382 , -2.236 , -2.0 , -1.618 , -1.382 , -1.236 , -1.0 , -0.618 , -
0.382 , -0.236 , 0 , 0.118 , 0.236 , 0.382 , 0.5 , 0.618
, 0.764 , 0.882 , 1 , 1.236 , 1.382 , 1.618 , 2.0 , 2.236 ,
2.382 , 2.618 , 3.0 , 3.236 , 3.382 , 3.618 , 4.0 , 4.236 , 4.382 ,
4.618 , 5.0 , 100000};

string FiboDescription[] = {"-500 %$", "-461.8 %$", "-438.2 %$", "-423.6 %$", "-400
%$", "-361.8 %$", "-338.2 %$", "-323.6 %$", "-300 %$", "-261.8 %$", "-238.2 %$", "-
223.6 %$", "-200 %$", "-161.8 %$", "-138.2 %$", "-123.6 %$", "0---100 %$", "11.8---
88.2 %$", "23.6---76.4 %$", "38.2---61.8 %$", "50 %$", "61.8---38.2 %$", "76.4---23.6
%$", "88.2---11.8 %$", "100---0 %$", "123.6 %$", "138.2 %$", "161.8 %$", "200 %$",
"223.6 %$", "238.2 %$", "261.8 %$", "300 %$", "323.6 %$", "338.2 %$", "361.8 %$",
"400 %$", "423.6 %$", "438.2 %$", "461.8 %$", "500 %$"};

double FiboGann[] = { -1.75 , -1.666 , -1.5 , -1.333 , -1.25 , -1.125 , -1 ,
-0.875 , -0.75 , -0.666 , -0.5 , -0.375 , -0.333 , -0.25 , -0.125 , 0 , 0.125 ,
0.25 , 0.333 , 0.375 , 0.5 , 0.666 , 0.75 , 0.875 , 1 , 1.125 , 1.25 ,
1.333 , 1.5 , 1.666 , 1.75 , 1000000}; // Gann

```

```
string FibogannDescription[] = {" -175 %$", " -166 %$", " -150 %$", " -133 %$", " -125 %$", " -112.5 %$", " -1 %$", " -87.5 %$", " -75 %$", " -66.6 %$", " -50 %$", " -37.5 %$", " -33.3 %$", " -25 %$", " -12.5 %$", " 0 %$", " 12.5 %$", " 25 %$", " 33.3 %$", " 37.5 %$", " 50 %$", " 66.6 %$", " 75 %$", " 87.5 %$", " 1 %$", " 112.5 %$", " 125 %$", " 133 %$", " 150 %$", " 166 %$", " 175 %$"}; // Gann - àäïèñè
```

```
double DT, P;
```

```
string Pr = "G_L_";
```

```
int TimeD0; // à ÷ à è ì ò à è ó ú à ä ï à ä ÿ
```

```
//+-----+
```

```
//| Custom indicator initialization function |
```

```
//+-----+
```

```
int init()
```

```
{
```

```
//---
```

```
return(0);
```

```
}
```

```
//+-----+
```

```
//| Custom indicator deinitialization function |
```

```
//+-----+
```

```
int deinit()
```

```
{
```

```
Delete_My_Obj(Pr);
```

```
return(0);
```

```
}
```

```
//+-----+
```

```
//| Custom indicator iteration function |
```

```

//+-----+
int start()
{
// ñîùáíèå GMT
DT = DiffTime*3600;
// âðãìÿ ìà÷àèè òåêóúããî äÿÿ
if (Bars < 1440 / Period()) return (0);
int hour = iTime(NULL, 0, 0);
int Bar_shift_hour = iBarShift(NULL, PERIOD_D1, hour);
TimeD0 = iTime(NULL, PERIOD_D1, Bar_shift_hour) + DT;
if (NextWeek==True)
{ if (TimeDayOfWeek(TimeD0)==6)
if (TimeDayOfWeek(TimeLocal())==0 || TimeDayOfWeek(TimeLocal())==1 ||
TimeDayOfWeek(TimeLocal())==6) TimeD0=TimeD0+86400*3;
}
if (TimeDayOfWeek(TimeD0)==0) TimeD0=TimeD0+86400;
if (NextDay==True) TimeD0=TimeD0+86400;

//---- indicators

Delete_My_Obj(Pr);
if(Period()<=PERIOD_H1){WriteGH1();}
if(Period()==PERIOD_H4){WriteGH4();}

return(0);
}

//+-----+

```

```

int WriteGH1()
{
    int TimeD00; //íà÷àèí çàâððàøíáãí äíÿ
    int TimeD000; //íà÷àèí ïñèáçàâððàøíáãí äíÿ
    int TimeD1; //íà÷àèí ïðíøèíãí äíÿ
    int TimeD2; //íà÷àèí ïçàìðíøèíãí äíÿ
    int minD2; //min áàð ïçàìðíøèíãí äíÿ
    int maxD2; //max áàð ïçàìðíøèíãí äíÿ
    int minD1; //min áàð ïðíøèíãí äíÿ
    int maxD1; //max áàð ïðíøèíãí äíÿ
    int TimeN0; //íà÷àèí òàéóóáé íáããèè
    int minN0; //min áàð òàéóóáé íáããèè
    int maxN0; //max áàð òàéóóáé íáããèè
    int TimeN1; //íà÷àèí ïðíøèíé íáããèè
    int minN1; //min áàð ïðíøèíé íáããèè
    int maxN1; //max áàð ïðíøèíé íáããèè
    int TimeN2; //íà÷àèí 2 íáããèè
    int minN2; //min áàð 2 íáããèè
    int maxN2; //max áàð 2 íáããèè
    int TimeN3; //íà÷àèí 3 íáããèè
    int minN3; //min áàð 3 íáããèè
    int maxN3; //max áàð 3 íáããèè
    int TimeN4; //íà÷àèí 3 íáããèè
    int minN4; //min áàð 3 íáããèè
    int maxN4; //max áàð 3 íáããèè
    int i=0, j;

```

```

int D;

double P, Pr1, Pr2, Pr3, MD, MYD, MW, MW_1, MW_2;

double rez, h, l, r, t;

// âĎĀĭÿ ìà÷àèè ĩđĭøēĭāĭ āĭÿ
TimeD1=TimeD0-86400;

if (TimeDayOfWeek(TimeD0)==0) TimeD1=TimeD0-86400*2;

if (TimeDayOfWeek(TimeD0)==1) TimeD1=TimeD0-86400*3;

// âĎĀĭÿ ìà÷àèè ĩĉàĭđĭøēĭāĭ āĭÿ
TimeD2=TimeD1-86400;

// âĎĀĭÿ ìà÷àèè çàâòđàøĭāĭ āĭÿ
TimeD00=TimeD0+86400;

// âĎĀĭÿ ìà÷àèè çàâòđàøĭāĭ èèè ĩñĕâçàâòđàøĭāĭ āĭÿ
if (ExtDay==False) TimeD000=TimeD00;

else      TimeD000=TimeD00+86400;

// âĎĀĭÿ ìà÷àèè òâêóøâé ĭāāâèè
D=TimeDayOfWeek(TimeD0);

TimeN0=TimeD0-(D-1)*86400;

// âĎĀĭÿ ìà÷àèè 4 ĭāāâèè
TimeN1=TimeN0-86400*7;

```



```
// àðàìÿ à÷:àèà 3 íääåèè
```

```
TimeN2=TimeN1-86400*7;
```

```
// àðàìÿ à÷:àèà 2 íääåèè
```

```
TimeN3=TimeN2-86400*7;
```

```
// àðàìÿ à÷:àèà 2 íääåèè
```

```
TimeN4=TimeN3-86400*7;
```

```
// ìèí/ìèñ ìðîèîî ãíÿ
```

```
int BarD0=iBarShift(NULL,0,TimeD0+DT);
```

```
int BarD1=iBarShift(NULL,0,TimeD1+DT);
```

```
i=BarD1-BarD0;
```

```
maxD1=iHighest(NULL, 0, MODE_HIGH,i, BarD0+1);
```

```
minD1=iLowest (NULL, 0, MODE_LOW ,i, BarD0+1);
```

```
int BarD2=iBarShift(NULL,0,TimeD2+DT);
```

```
i=BarD2-BarD1;
```

```
maxD2=iHighest(NULL, 0, MODE_HIGH,i, BarD1+1);
```

```
minD2=iLowest (NULL, 0, MODE_LOW ,i, BarD1+1);
```

```
// ìèí/ìèñ òàèóùáé íääåèè
```

```
int BarN0=iBarShift(NULL,0,TimeN0+DT);
```

```
j=iBarShift(NULL,0,TimeD00+DT);
```

```
i=BarN0-j;
```

```
maxN0=iHighest(NULL, 0, MODE_HIGH,i, j+1);
```

```
minN0=iLowest (NULL, 0, MODE_LOW ,i, j+1);
```

```
// \u00e0\u00e9\u00e2\u00e3 1 \u00e0\u00e0\u00e0\u00e0
```

```
int BarN1=iBarShift(NULL,0,TimeN1+DT);
```

```
j=iBarShift(NULL,0,TimeN0+DT);
```

```
i=BarN1-j;
```

```
maxN1=iHighest(NULL, 0, MODE_HIGH,i, j+1);
```

```
minN1=iLowest (NULL, 0, MODE_LOW ,i, j+1);
```

```
// \u00e0\u00e9\u00e2\u00e3 2 \u00e0\u00e0\u00e0\u00e0
```

```
int BarN2=iBarShift(NULL,0,TimeN2+DT);
```

```
j=iBarShift(NULL,0,TimeN1+DT);
```

```
i=BarN2-j;
```

```
maxN2=iHighest(NULL, 0, MODE_HIGH,i, j+1);
```

```
minN2=iLowest (NULL, 0, MODE_LOW ,i, j+1);
```

```
// \u00e0\u00e9\u00e2\u00e3 3 \u00e0\u00e0\u00e0\u00e0
```

```
int BarN3=iBarShift(NULL,0,TimeN3+DT);
```

```
j=iBarShift(NULL,0,TimeN2+DT);
```

```
i=BarN3-j;
```

```
maxN3=iHighest(NULL, 0, MODE_HIGH,i, j+1);
```

```
minN3=iLowest (NULL, 0, MODE_LOW ,i, j+1);
```

```
// \u00e0\u00e9\u00e2\u00e3 4 \u00e0\u00e0\u00e0\u00e0
```

```
int BarN4=iBarShift(NULL,0,TimeN4+DT);
```

```
j=iBarShift(NULL,0,TimeN3+DT);
```

```
i=BarN3-j;
```

```
maxN4=iHighest(NULL, 0, MODE_HIGH,i, j+1);
```

```
minN4=iLowest (NULL, 0, MODE_LOW ,i, j+1);
```

```
// à-àëüíû à òî-êè íääëü ï òáíÿ
```

```
if (Close[BarN1]>Open[BarN1])
```

```
    Pr2=High[BarN1];
```

```
else Pr2=Low[BarN1];
```

```
if (Close[BarN0]>Open[BarN0])
```

```
    Pr1=High[BarN0];
```

```
else Pr1=Low[BarN0];
```

```
if (pH1==0)
```

```
{
```

```
    h=MathAbs(NormalizeDouble(High[maxD1],4)-NormalizeDouble(Low[minD1],4))/Point;
```

```
    r=MathPow(24,2);
```

```
    rez=MathPow(h,2);
```

```
    MD=MathSqrt(rez+r)/100*Period()/60;
```

```
}
```

```
else MD=pH1;
```

```
if (Day_before_yesterday)
```

```
{
```

```
    h=MathAbs(NormalizeDouble(High[maxD2],4)-NormalizeDouble(Low[minD2],4))/Point;
```

```
    r=MathPow(24,2);
```

```
    rez=MathPow(h,2);
```

```
    MYD=MathSqrt(rez+r)/100*Period()/60;
```

```

MD=MYD;
}

if (pH4==0)
{
if (H4_H1)
{
h=MathAbs(NormalizeDouble(High[maxN1],4)-NormalizeDouble(Low[minN1],4))/Point;
r=MathPow(120,2);
rez=MathPow(h,2);
MW=MathSqrt(rez+r)/100*Period()/240;
}
else
{
MW=MD;
}
}
else MW=pH4/4;
if (pH4W_1==0)
{
h=MathAbs(NormalizeDouble(High[maxN2],4)-NormalizeDouble(Low[minN2],4))/Point;
r=MathPow(120,2);
rez=MathPow(h,2);
MW_1=MathSqrt(rez+r)/100*Period()/240;
}
else MW_1=pH4W_1/4;
if (pH4W_2==0)

```

```

{
h=MathAbs(NormalizeDouble(High[maxN3],4)-NormalizeDouble(Low[minN3],4))/Point;
r=MathPow(120,2);
rez=MathPow(h,2);
MW_2=MathSqrt(rez+r)/100*Period()/240;
}
else MW_2=pH4W_2/4;

Comment (WindowExpertName(      ),"\n","\n",
        "làñøðàá      = ",DoubleToStr(NormalizeDouble(MD,4),4),"\n");

// èèìèè àðâîâíè
VLine("Àçèÿ",TimeD0+(60*60*Àçèÿ),DodgerBlue,STYLE_DOT,1,31);
VLine("Åâðñà",TimeD0+(60*60*Åâðñà),DodgerBlue,STYLE_DOT,1,31);
VLine("Àìððèè",TimeD0+(60*60*Àìððèè),DodgerBlue,STYLE_DOT,1,31);
VLine("Íà÷àèì òâèóùââî äíÿ",TimeD0,Maroon,STYLE_DOT,1,31);
VLine("Êííâ òâèóùââî äíÿ",TimeD00,Maroon,STYLE_DOT,1,31);
VLine("Êííâ ñèââóðùââî äíÿ",TimeD00+(60*60*24),Maroon,STYLE_DOT,1,31);
VLine("Íà÷àèì òâèóùâè íââèè",TimeN0,Red,STYLE_DOT,1,31);
VLine("Íà÷àèì òðèèè íââèè",TimeN1,Red,STYLE_DOT,1,31);

if (FromShadow==False)
{
Pr2=Close[BarN1+1];
Pr1=Close[BarN0+1];
}

```

```
//Óãîë òâêóùáé íääãèè
```

```
if (Wik_op)
```

```
    GannLine ("Óãîë òâêóùáé íääãèè", "Line", TimeN0, Pr1, TimeD00, MW, Turquoise, 0, 1, 31);
```

```
//ìèí àèñ òâêóùáé íääãèè
```

```
if (Wik_minmax)
```

```
{
```

```
    GannLine ("àèñ òâêóùáé íääãèè", "Line", Time[maxN0], High[maxN0], TimeD00, MW, DeepPink, 1, 1, 31);
```

```
    GannLine ("ìèí òâêóùáé íääãèè", "Line", Time[minN0], Low[minN0], TimeD00, MW, DeepPink, 1, 1, 31);
```

```
}
```

```
//óãîë ïðîëéé íääãèè
```

```
if (Wik_1_op)
```

```
    GannLine ("Óãîë ïðîëéé íääãèè", "Line", TimeN1, Pr2, TimeD00, MW, Black, 0, 1, 31);
```

```
//ìèí àèñ ïðîëéé íääãèè
```

```
if (Wik_1_minmax)
```

```
{
```

```
    GannLine ("àèñ ïðîëéé íääãèè", "Line", Time[maxN1], High[maxN1], TimeD00, MW, Gold, 1, 1, 31);
```

```
    GannLine ("ìèí ïðîëéé íääãèè", "Line", Time[minN1], Low[minN1], TimeD00, MW, Gold, 1, 1, 31);
```

```
}
```

```
//ìèí àèñ 2 íääãèè
```

```
if (Wik_2_minmax)
```

```

{
    GannLine ("`àêñ 2 íääåèè", "Line", Time[maxN2], High[maxN2], TimeD00, MW_1, White,
1,1,31);

    GannLine ("`èí 2 íääåèè", "Line", Time[minN2], Low[minN2], TimeD00, MW_1, White, 1,1,31);
}

//èí `àêñ 3 íääåèè

if (Wik_3_minmax)
{
    GannLine ("`àêñ 3 íääåèè", "Line", Time[maxN3], High[maxN3], TimeD00, MW_2, SaddleBrown,
1,1,31);

    GannLine ("`èí 3 íääåèè", "Line", Time[minN3], Low[minN3], TimeD00, MW_2, SaddleBrown,
1,1,31);
}

//â÷`ãðíèèé óãîèè

if (FromShadow==TRUE)
{
    if (Close[BarD2]>Open[BarD2])
        Pr3=High[BarD2];
    else Pr3=Low[BarD2];

    if (Close[BarD1]>Open[BarD1])
        Pr2=High[BarD1];
    else Pr2=Low[BarD1];

    if (Close[BarD0]>Open[BarD0])
        Pr1=High[BarD0];
    else Pr1=Low[BarD0];
}

```

```

}
else
{
    Pr3=Close[BarD2+1];
    Pr2=Close[BarD1+1];
    Pr1=Close[BarD0+1];
}

//ñòàíàèðòíà ïñòðíáíèà ñàòèè
if (Grid_standard)
{
    Grid_today=False;
    Grid_yesterday=False;
    Grid_double_H_1=False;
    Day_before_yesterday=False;
    GannLine ("Ñàòèè ï óãéó â÷ãðíáãí äíÿ","Grid",TimeD1,Pr2,TimeD00,MD,Maroon,0,1,31);
    GannLine ("Ñàòèè ï óãéó òàéóúããí äíÿ","Grid",TimeD0,Pr1,TimeD00,MD,Navy, 0,1,31);
}

//óãíè â÷ãðíáãí äíÿ
if (Line)GannLine ("Óãíè â÷ãðíáãí äíÿ","Line",TimeD1, Pr2, TimeD00,MD,Maroon,0,1,31);

//óãíè òàéóúããí äíÿ
if (Line)GannLine ("Óãíè òàéóúããí äíÿ","Line",TimeD0,Pr1, TimeD000,MD,Navy, 0,1,31);

if (Day_before_yesterday) //â÷ãðíéé óãíè è ïçàâ÷ãðíéé óãíè
{
    if (Grid_double_H_1)

```



```

{
    if (Grid_yesterday)GannLine ("Ñàòèà ï óãëó ïçàâ÷ãðàøíããï
    äíý","Grid",TimeD2,Pr3,TimeD0,MD,Maroon,0,2,31);

    if (Grid_today)GannLine ("Ñàòèà ï óãëó â÷ãðàøíããï
    äíý","Grid",TimeD1,Pr1,TimeD00,MD,Navy, 0,2,31);

}

else

{

    if (Grid_yesterday)GannLine ("Ñàòèà ï óãëó ïçàâ÷ãðàøíããï äíý","Grid",TimeD2, Pr3,
    TimeD1,MD,Maroon,0,1,31);

    if (Grid_today)GannLine ("Ñàòèà ï óãëó â÷ãðàøíããï äíý","Grid",TimeD1, Pr2,
    TimeD0,MD,Navy, 0,1,31);

}

}

else //â÷ãðàøíëéé óãíë è ñããíäíýøíëéé

{

    if (Grid_double_H_1)

    {

        if (Grid_yesterday)GannLine ("Ñàòèà ï óãëó â÷ãðàøíããï
        äíý","Grid",TimeD1,Pr2,TimeD00,MD,Maroon,0,2,31);

        if (Grid_today)GannLine ("Ñàòèà ï óãëó òãëóóãããï
        äíý","Grid",TimeD0,Pr1,TimeD00+86400,MD,Navy, 0,2,31);

    }

    else

    {

        if (Grid_yesterday)GannLine ("Ñàòèà ï óãëó â÷ãðàøíããï
        äíý","Grid",TimeD1,Pr2,TimeD0,MD,Maroon,0,1,31);

        if (Grid_today)GannLine ("Ñàòèà ï óãëó òãëóóãããï
        äíý","Grid",TimeD0,Pr1,TimeD00,MD,Navy, 0,1,31);

    }

}

}

```

```

//lèí àèñ â÷âðàíãã äíý
if (Day_minmax)
{
if (Day_before_yesterday)
{
GannLine ("lèí ïçàâ÷âðàíãã äíý", "Line", Time[maxD2], High[maxD2], TimeD0, MD, Lime,
1,1,31);

GannLine ("lèí ïçàâ÷âðàíãã äíý", "Line", Time[minD2], Low[minD2], TimeD0, MD, Lime,
1,1,31);
}
else
{
GannLine ("lèí â÷âðàíãã äíý", "Line", Time[maxD1], High[maxD1], TimeD00, MD, Lime,
1,1,31);

GannLine ("lèí â÷âðàíãã äíý", "Line", Time[minD1], Low[minD1], TimeD00, MD, Lime,
1,1,31);
}
}

//ôéáíèàíèù
if (High_Low)
{
Channel ("Èàìè ï lèí_àèñó â÷âðàíãã äíý+", Time[maxD1], High[maxD1], Time[minD1],
Low[minD1], MD, 31, ChColorMax, ChStyleMax, ChWightMax );

Channel ("Èàìè ï lèí_àèñó â÷âðàíãã äíý-", Time[maxD1], High[maxD1], Time[minD1],
Low[minD1], -MD, 31, ChColorMin, ChStyleMin, ChWightMin );
}

if (Opening_yesterday)
{

```

```
Channel ("Èàîäë ï ïòêðûòèþ â÷âðàíáãî äíý+", TimeD1, Pr2, TimeD0+86400*3, Pr2, MD, 31, ChColorOpenUp, ChStyleMax, ChWightMax );
```

```
Channel ("Èàîäë ï ïòêðûòèþ â÷âðàíáãî äíý-", TimeD1, Pr2, TimeD0+86400*3, Pr2, -MD, 31, ChColorOpenDown, ChStyleMin, ChWightMin );
```

```
}
```

```
//ñïðîèèääéíè è ïääâðæèè
```

```
if (S_R)
```

```
{
```

```
ÍLine ("ìàêñ ïðîðéíé íääâèè", High[maxN1], S_R_Max_Style, S_R_Max_Wight,31);
```

```
ÍLine ("ìèí ïðîðéíé íääâèè", Low[minN1], S_R_Min_Style, S_R_Min_Wight,31);
```

```
ÍLine ("ìàêñ âðîðéíé íääâèè", High[maxN2], S_R_Max_Style, S_R_Max_Wight,31);
```

```
ÍLine ("ìèí âðîðéíé íääâèè", Low[minN2], S_R_Min_Style, S_R_Min_Wight,31);
```

```
ÍLine ("ìàêñ òðàòüâé íääâèè", High[maxN3], S_R_Max_Style, S_R_Max_Wight,31);
```

```
ÍLine ("ìèí òðàòüâé íääâèè", Low[minN3], S_R_Min_Style, S_R_Min_Wight,31);
```

```
ÍLine ("ìàêñ ÷âòâ_ðòíé íääâèè", High[maxN4], S_R_Max_Style, S_R_Max_Wight,31);
```

```
ÍLine ("ìèí ÷âòâ_ðòíé íääâèè", Low[minN4], S_R_Min_Style, S_R_Min_Wight,31);
```

```
}
```

```
// ïñðîðîèèääéíè äíääíüð òèáí_S_R
```

```
if (S_R_Fibo)
```

```
{
```

```
P = Open[BarD0];
```

```
Fibo_S_R("îòêðûòèè äíý", P, TimeD0, P, TimeD00, 31);
```

```
Fibo_S_R("R_1", P, TimeD0, P+13*Point*10, TimeD00, 31);
```

```
Fibo_S_R("S_1", P, TimeD0, P-13*Point*10, TimeD00, 31);
Fibo_S_R("R_2", P, TimeD0, P+21*Point*10, TimeD00, 31);
Fibo_S_R("S_2", P, TimeD0, P-21*Point*10, TimeD00, 31);
Fibo_S_R("R_3", P, TimeD0, P+34*Point*10, TimeD00, 31);
Fibo_S_R("S_3", P, TimeD0, P-34*Point*10, TimeD00, 31);
Fibo_S_R("R_4", P, TimeD0, P+55*Point*10, TimeD00, 31);
Fibo_S_R("S_4", P, TimeD0, P-55*Point*10, TimeD00, 31);
Fibo_S_R("R_5", P, TimeD0, P+89*Point*10, TimeD00, 31);
Fibo_S_R("S_5", P, TimeD0, P-89*Point*10, TimeD00, 31);
Fibo_S_R("R_6", P, TimeD0, P+144*Point*10, TimeD00, 31);
Fibo_S_R("S_6", P, TimeD0, P-144*Point*10, TimeD00, 31);
}
```

```
//ôèáî óďîáíè ò òèí àèñ â÷âðàóíáãî äíÿ
```

```
if (FiboSelect == 1)
```

```
{
```

```
Fibo("Fibo",FiboLevel,FiboDescription,Time[maxD1],High[maxD1],Time[minD1],Low[minD1],FiboColor,FiboStyle,FiboWight,31);
```

```
}
```

```
if (FiboSelect == 2)
```

```
{
```

```
Fibo("Gann",FiboGann,FiboGannDescription,Time[maxD1],High[maxD1],Time[minD1],Low[minD1],FiboColor,FiboStyle,FiboWight,31);
```

```
}
```

```
WindowRedraw();
```

```
return(0);
```

```
}
```

```
//-----
```

```
int WriteGH4()
```

```
{
```

```
int TimeD00; // à ÷ à è ì á ó ä ö ú å ã ï ä í ÿ
```

```
int TimeN00; // à ÷ à è ì á ó ä ö ú å é í ä ä ä è è
```

```
int TimeN0; // à ÷ à è ì ò ä é ö ú å é í ä ä ä è è
```

```
int TimeN1; // à ÷ à è ì ï ð ï è ì é í ä ä ä è è
```

```
int TimeN2; // à ÷ à è ì ï ð ï è ì é í ä ä ä è è
```

```
int TimeM; // à ÷ à è ì ì ñ ÿ ò à
```

```
int minN1; // min á à ð ï ð ï è ì é í ä ä ä è è
```

```
int maxN1; // max á à ð ï ð ï è ì é í ä ä ä è è
```

```
int minN2; // min á à ð ï ç à ï ð ï è ì é í ä ä ä è è
```

```
int maxN2; // max á à ð ï ç à ï ð ï è ì é í ä ä ä è è
```

```
int i=0, j;
```

```
int D;
```

```
double Pr1, Pr2, Pr3, MW, MV;
```

```
double rez, h, l, r, t;
```

```
// á ð ã ì ÿ ì à ÷ à è à ç à à ð ð à ð ï ä ä ï ä í ÿ
```

```
if (ExtDay==False) TimeD00=TimeD0+86400;
```

```
else TimeD00=TimeD0+86400*2;
```

```
// á ð ã ì ÿ ì à ÷ à è à ò ä é ö ð á é í ä ä ä è è
```

```
D=TimeDayOfWeek(TimeD0);
```

```

TimeN0=TimeD0-(D-1)*86400;

// âĖĀĭÿ ìà÷àèè ĩđăăüăóúăé íăăăèè
TimeN1=TimeN0-86400*7;

// âĖĀĭÿ ìà÷àèè ĩđăăüăóúăé íăăăèè
TimeN2=TimeN1-86400*7;

// ìà÷àèĭ áóăóúăé íăăăèè
TimeN00=TimeN0+86400*5;

// ìèí/ìàĕñ ĩđĭøéĭé íăăăèè
int BarN0=iBarShift(NULL,0,TimeN0+DT);
int BarN1=iBarShift(NULL,0,TimeN1+DT);
j=iBarShift(NULL,0,TimeN0+DT);
i=BarN1-j;
    maxN1=iHighest(NULL, 0, MODE_HIGH,i, j+1);
    minN1=iLowest (NULL, 0, MODE_LOW ,i, j+1);
int BarN2=iBarShift(NULL,0,TimeN2+DT);
j=iBarShift(NULL,0,TimeN1+DT);
i=BarN2-j;
    maxN2=iHighest(NULL, 0, MODE_HIGH,i, j+1);
    minN2=iLowest (NULL, 0, MODE_LOW ,i, j+1);

// âŭ÷èñĕáĭèâ ìàđàĭàòđà
if (Close[BarN1]>Open[BarN1])
    Pr2=High[BarN1];

```



```
// èèèè àðàìáè
```

```
VLine("Íêî÷àìèà òâêóùâé íääèè",TimeN0,DodgerBlue,STYLE_DOT,1,OBJ_PERIOD_H4);
```

```
VLine("Íà÷àèì òâêóùâé íääèè",TimeN0,DodgerBlue,STYLE_DOT,1,OBJ_PERIOD_H4);
```

```
VLine("Íà÷àèì ïðêêéé íääèè",TimeN1,DodgerBlue,STYLE_DOT,1,OBJ_PERIOD_H4);
```

```
VLine("Íà÷àèì òâêóùääì äíý",TimeD0,PaleGreen,STYLE_DOT,1,OBJ_PERIOD_H4);
```

```
VLine("Íêî÷àìèà òâêóùääì äíý",TimeD00,PaleGreen,STYLE_DOT,1,OBJ_PERIOD_H4);
```

```
// óãîë ïðêêéé íääèè
```

```
if (FromShadow==False)
```

```
{
```

```
Pr1=Close[BarN0+1];
```

```
Pr2=Close[BarN1+1];
```

```
Pr3=Close[BarN2+1];
```

```
}
```

```
if (Last_week)
```

```
{
```

```
if (Grid_double_H_4)
```

```
{
```

```
GannLine ("Óãîë ïçàïðêêéé íääèè", "Grid",TimeN2,  
Pr3,TimeN1+86400*5,MW,Maroon,0,2,OBJ_PERIOD_H4);
```

```
GannLine ("Óãîë ïðêêéé íääèè", "Grid",TimeN1,  
Pr2,TimeN0,MW,Navy,0,1,OBJ_PERIOD_H4);
```

```
}
```

```
else
```

```
{
```

```
GannLine ("Óãîë ïçàïðêêéé íääèè", "Grid",TimeN2,  
Pr3,TimeN1,MW,Maroon,0,1,OBJ_PERIOD_H4);
```



```
GannLine ("Óãïë ïðïëïé íääåè", "Grid", TimeN1,
Pr2, TimeN0, MW, Navy, 0, 1, OBJ_PERIOD_H4);

}

}

else

{

if (Grid_double_H_4)

{

GannLine ("Óãïë ïðïëïé íääåè", "Grid", TimeN1,
Pr2, TimeN0+86400*5, MW, Maroon, 0, 2, OBJ_PERIOD_H4);
```

```
GannLine ("Óãïë ààéóùáé íääåè", "Grid", TimeN0,
Pr1, TimeN00, MW, Navy, 0, 1, OBJ_PERIOD_H4);

}
```

else

```
{
```

```
GannLine ("Óãïë ïðïëïé íääåè", "Grid", TimeN1,
Pr2, TimeN0, MW, Maroon, 0, 1, OBJ_PERIOD_H4);
```

```
GannLine ("Óãïë ààéóùáé íääåè", "Grid", TimeN0,
Pr1, TimeN00, MW, Navy, 0, 1, OBJ_PERIOD_H4);
```

```
}
```

```
}
```

```
//íèí àèñ ïðïëïé íääåè
```

```
if (Last_week)
```

```
{
```

```
GannLine ("Max ïçàïðïëïé íääåè", "Line", Time[maxN2],
High[maxN2], TimeN0, MW, Gold, 0, 1, OBJ_PERIOD_H4);
```

```
GannLine ("Min ïçàïðïëïé íääåè", "Line", Time[minN2],
Low[minN2], TimeN0, MW, Gold, 0, 1, OBJ_PERIOD_H4);
```

```
}
```

```

else
{
    GannLine ("Max ïðïøëïé íääääè", "Line", Time[maxN1],
High[maxN1], TimeN00, MW, Gold, 0, 1, OBJ_PERIOD_H4);

    GannLine ("Min ïðïøëïé íääääè", "Line", Time[minN1],
Low[minN1], TimeN00, MW, Gold, 0, 1, OBJ_PERIOD_H4);

}

//ôéáíèàíàèù
if (High_Low)
{
    Channel ("Êàíàë ï ìèí_ìàèñó â÷âðàøíáãî äíÿ+", Time[maxN1], High[maxN1], Time[minN1],
Low[minN1], MW, OBJ_PERIOD_H4, ChColorMax, ChStyleMax, ChWightMax );

    Channel ("Êàíàë ï ìèí_ìàèñó â÷âðàøíáãî äíÿ-", Time[maxN1], High[maxN1], Time[minN1],
Low[minN1], -MW, OBJ_PERIOD_H4, ChColorMin, ChStyleMin, ChWightMin );

}

if (Opening_yesterday)
{
    Channel ("Êàíàë ï ìèèððùðèð â÷âðàøíáãî äíÿ+", TimeN1, Pr2, TimeN0+86400*7, Pr2, MW,
OBJ_PERIOD_H4, ChColorOpenUp, ChStyleMax, ChWightMax );

    Channel ("Êàíàë ï ìèèððùðèð â÷âðàøíáãî äíÿ-", TimeN1, Pr2, TimeN0+86400*7, Pr2, -MW,
OBJ_PERIOD_H4, ChColorOpenDown, ChStyleMin, ChWightMin );

}

//ôéáí òðíáíè ò ìèí_ìàèñó ïðïøëïé íääääè
if (FiboSelect == 1)
{

Fibo("Fibo", FiboLevel, FiboDescription, Time[maxN1], High[maxN1], Time[minN1], Low[minN1], Fi
boColor, FiboStyle, FiboWight, OBJ_PERIOD_H4);

```

```

}

if (FiboSelect == 2)
{

Fibo("Gann",FiboGann,FiboGannDescription,Time[maxN1],High[maxN1],Time[minN1],Low[min
N1],FiboColor,FiboStyle,FiboWight,OBJ_PERIOD_H4);

}

WindowRedraw();

return(0);
}

//-----
// ĩñòđíáíèá ìàđû èèíèé \ ñâóîê Ãàííà |
//-----

void GannLine (string name, string type, datetime x1, double y1, datetime x2, double Mashtab,
color Color, int Style, int Widht, int period)
{
if (type=="Line") ObjectCreate(Pr+name+"",OBJ_GANNLIN,0,x1,y1,x2,0);
if (type=="Grid") ObjectCreate(Pr+name+"",OBJ_GANNGRID,0,x1,y1,x2,0);
ObjectSet (Pr+name+"",OBJPROP_COLOR,Color);
ObjectSet (Pr+name+"",OBJPROP_STYLE,Style);
ObjectSet (Pr+name+"",OBJPROP_WIDTH,Widht);
ObjectSet (Pr+name+"",OBJPROP_TIMEFRAMES,period);
ObjectSet (Pr+name+"",OBJPROP_SCALE,Mashtab);

if (type=="Line") ObjectCreate(Pr+name+"-",OBJ_GANNLIN,0,x1,y1,x2,0);
if (type=="Grid") ObjectCreate(Pr+name+"-",OBJ_GANNGRID,0,x1,y1,x2,0);

```

```

ObjectSet (Pr+name+"-",OBJPROP_COLOR,Color);
ObjectSet (Pr+name+"-",OBJPROP_STYLE,Style);
ObjectSet (Pr+name+"-",OBJPROP_WIDTH,Widht);
ObjectSet (Pr+name+"-",OBJPROP_TIMEFRAMES,period);
ObjectSet (Pr+name+"-",OBJPROP_SCALE,-Mashtab);

return(0);
}

// -----
// ĩñòđîâíèå ôèáîèààèâ |
// -----

void Channel (string name, datetime x1, double y1, datetime x2, double y2, double Mashtab,
int period, color ChColor, int ChStyle, int ChWidth )
{
int BarNO=iBarShift(NULL,0,x1);
double y3=y1 - ((double)BarNO)*Mashtab*Point;

ObjectCreate(Pr+name,OBJ_FIBOCHANNEL,0,x1,y1, iTime( NULL, 0, 0) , y3,x2,y2 );

ObjectSet (Pr+name,OBJPROP_LEVELCOLOR,ChColor);
ObjectSet (Pr+name,OBJPROP_LEVELSTYLE,ChStyle);
ObjectSet (Pr+name,OBJPROP_LEVELWIDTH,ChWidth);
ObjectSet (Pr+name,OBJPROP_TIMEFRAMES,period);

ObjectSet (Pr+name,OBJPROP_FIBOLEVELS,20);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL +0,0);

```

```
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+1,0.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+2,1);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+3,1.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+4,2);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+5,2.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+6,3);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+7,3.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+8,4);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+9,4.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+10,5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+11,-0.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+12,-1);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+13,-1.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+14,-2);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+15,-2.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+16,-3);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+17,-3.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+18,-4);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+19,-4.5);
ObjectSet (Pr+name,OBJPROP_FIRSTLEVEL+20,-5);
```

```
return(0);
```

```
}
```

```
//-----
```

```
// ĩñòđĩáíèâ áâðòèèèèüüíé èèèè |
```

```
//-----
```

```
void VLine (string name, datetime x1, color Color, int Style,int Back, int period)
```

```
{  
    ObjectCreate(Pr+name,OBJ_VLINE,0,x1,0);  
    ObjectSet(Pr+name,OBJPROP_COLOR,Color);  
    ObjectSet(Pr+name,OBJPROP_STYLE,Style);  
    ObjectSet(Pr+name,OBJPROP_BACK,Back);  
    ObjectSet(Pr+name,OBJPROP_TIMEFRAMES,period);  
  
    return(0);  
}
```

```
//-----  
// ïñðŕáíèå äîèçíòàèüíé èèèè |  
//-----
```

```
void HLine (string name, double y1, int Style, int Width, int period)
```

```
{  
    color Color;  
    if (y1 > Bid) Color = R_Color;  
    if (y1 < Bid) Color = S_Color;  
    ObjectCreate(Pr+name,OBJ_HLINE,0,0,y1);  
    ObjectSet(Pr+name,OBJPROP_COLOR,Color);  
    ObjectSet(Pr+name,OBJPROP_STYLE,Style);  
    ObjectSet(Pr+name,OBJPROP_WIDTH,Width);  
    ObjectSet(Pr+name,OBJPROP_TIMEFRAMES,period);  
  
    return(0);  
}
```

```

//-----
// ÂÛâÛ òèáí óðîáíáé
//-----

void Fibo(string name, double fi_[], string fitxt_[], datetime x1, double y1, datetime x2, double
y2, color Color, int Style, int Widht, int period)

{

int j = 0;

int m = 0;

int p = 0;

while (fi_[j] < 100 )

{

if (fi_[j] >=0 )

{

p++;

}

else

{

m++;

}

j++;

}

string FiboNameP = Pr+name + "p";

string FiboNameM = Pr+name + "m";

ObjectCreate(FiboNameP,OBJ_FIBO,0,x1,y1,x2,y2);

ObjectSet(FiboNameP,OBJPROP_FIBOLEVELS,p);

```

```

ObjectCreate(FiboNameM,OBJ_FIBO,0,x1,y1,x2,y2);

ObjectSet(FiboNameM,OBJPROP_FIBOLEVELS,m);

m = 0;

p = 0;

for ( int i = 0; i < j; i++ )

{

    if (fi_[i] >=0 )

    {

        ObjectSet(FiboNameP,OBJPROP_FIRSTLEVEL+p,fi_[i]);

        ObjectSetFiboDescription(FiboNameP, p, fitxt_[i]);

        p++;

    }

    else

    {

        ObjectSet(FiboNameM,OBJPROP_FIRSTLEVEL+m,fi_[i]);

        ObjectSetFiboDescription(FiboNameM, m, fitxt_[i]);

        m++;

    }

}

ObjectSet(FiboNameP,OBJPROP_LEVELCOLOR,Color);

ObjectSet(FiboNameP,OBJPROP_LEVELSTYLE,Style);

ObjectSet(FiboNameP,OBJPROP_LEVELWIDTH,Widht);

ObjectSet(FiboNameP,OBJPROP_TIMEFRAMES,period);

```



```
ObjectSet(FiboNameM,OBJPROP_LEVELCOLOR,Color);
ObjectSet(FiboNameM,OBJPROP_LEVELSTYLE,Style);
ObjectSet(FiboNameM,OBJPROP_LEVELWIDTH,Widht);
ObjectSet(FiboNameM,OBJPROP_TIMEFRAMES,period);
```

```
return(0);
```

```
}
```

```
//+-----+
```

```
// ĩñòđîâíèà äíâíúõ ôèâî_S_R |
```

```
//+-----+
```

```
void Fibo_S_R (string name, double y1, datetime x1, double y2, datetime x2, int period)
```

```
{
```

```
color Color;
```

```
if (y1 == y2) Color = Op_Day_Color;
```

```
if (y1 < y2) Color = R_Fibo_Color;
```

```
if (y1 > y2) Color = S_Fibo_Color;
```

```
ObjectCreate(Pr+name,OBJ_TREND,0,x1,y2,x2,y2);
```

```
ObjectSet(Pr+name,OBJPROP_COLOR,Color);
```

```
ObjectSet(Pr+name,OBJPROP_STYLE,S_R_Fibo_Style);
```

```
ObjectSet(Pr+name,OBJPROP_WIDTH,S_R_Fibo_Width);
```

```
ObjectSet(Pr+name,OBJPROP_RAY,S_R_Fibo_Ray);
```

```
ObjectSet(Pr+name,OBJPROP_TIMEFRAMES,period);
```

```
return(0);
```

```
}
```

```

//+-----+
// Ääíñòàèÿòîð íáúâèòîâ |
//+-----+
void Delete_My_Obj(string Prefix)
{
for(int k = ObjectsTotal()-1; k >= 0; k --) // ïî êîèè÷âñòâó âñâõ íáúâèòîâ
{
string Obj_Name = ObjectName(k); // Çäïðàøèääâì èìÿ íáúâèòà
string Head = StringSubstr(Obj_Name, 0, StringLen(Prefix)); // Èçâèâèääì ïððâúâ ñèì

if (Head == Prefix) // Íàéääí íáúâèò, ..
{
ObjectDelete(Obj_Name);
}

}

}

//+-----+

```